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3 CONTROL CIRCUITRY FOR HIGH SPEED VIDEO CAMERA OPERATION

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5 STATEMENT OF GOVERNMENT INTEREST

6 The invention described herein may be manufactured and
7 used by or for the Government of the United States of America
8 for governmental purposes without the payment of any royalties
9 thereon or therefor.

10

11 BACKGROUND OF THE INVENTION

12 (1) Field of the Invention

13 This invention relates high speed photography, and to a
14 circuit for triggering a video camera located between two
15 sensors. More specifically, the video camera is triggered by
16 a projectile passing through a break screen on an underwater
17 range.

18 (2) Description of the Prior Art

19 The Adaptable High Speed Underwater Munition (AHSUM)
20 project needed a method to obtain video images of underwater
21 projectiles during the course of their test series. Prior to
22 this time, there was no satisfactory means of obtaining the
23 video images that were needed, nor was there a device
24 applicable to a variety of conditions.

25 The following patents, for example, disclose various
26 types of video photography, including underwater photography

1 and circuits in connection therewith, but do not disclose a
2 device for controlling an underwater video camera for the
3 purpose of taking underwater video of a high speed projectile.

4 U.S. Patent No. 4,335,944 to Marshall;

5 U.S. Patent No. 4,418,999 to Baxter;

6 U.S. Patent No. 4,447,896 to Rines;

7 U.S. Patent No. 4,713,686 to Ozaki et al.; and

8 U.S. Patent No. 4,970,597 to Shepard.

9 Specifically, the patent to Marshall discloses
10 improvements in underwater elapsed time strobe-camera
11 apparatus and the like involving sonar-triggering by a sonar
12 beam generated co-axially with and about the camera lens axis
13 and, as a result of novel circuits, size-reduction and
14 packaging, adaptability for portability, with ancillary novel
15 features of automatic predetermination of number of pictures
16 and indication thereof.

17 Baxter discloses a synchronizing circuit which enables a
18 desired phenomena to occur, such as the discharge of a flash
19 illuminating means at a precise point along the path of travel
20 of an article irrespective of the speed of the article in that
21 path. The circuit utilizes two spaced sensors upstream of the
22 precise point. The sensors are operable to detect the passage
23 of the article and each sensor is connected to respective
24 counter. When sensor detects the passage of the article it
25 starts its respective counter counting in one direction at one
26 particular counting rate. When the second sensor detects the

1 passage of the article it causes its respective counter to
2 count in the opposite direction from the value of the count in
3 the first count at a different but faster counting rate. The
4 circuit includes gate means which determine when the count has
5 returned to a predetermined count to then cause said phenomena
6 to occur.

7 The patent to Rines is concerned with problems of energy
8 conservation and more effective utilization at desired
9 critical times only in, for example, sonar-triggered un-
10 derwater elapsed time strobe photography of objects or scenes
11 or in applications having similar problems; and accomplishing
12 such and other ends by restricting optical and sonar
13 monitoring to relatively low periodicity intervals until the
14 desired object has come within range, whereupon the apparatus
15 automatically changes mode to take rapid successive strobe
16 photographs or other records supplemented by contemporaneous
17 sonar recording.

18 The patent to Ozaki et al. discloses a high speed,
19 instantaneous multi-image recorder having a video camera,
20 sensor unit and light projector. A frame memory is connected
21 to the video camera, a flash tube is joined to the light
22 projector, and a retarder is joined to the sensor unit. The
23 flash tube is connected to the retarder, and a monitor is
24 connected to the frame memory. The video camera, sensor unit
25 and light projector are directed toward a moving object which
26 is, for example, a golf club. When the golfer swings the

1 club, the sensor unit detects the club, the light projector
2 flashes, and the video camera picks up the golf ball and club
3 head at the moment of impact. Thus, the video camera catches
4 many instantaneous poses within a frame. Many such images
5 picked up in a signal frame of the video camera are displayed
6 on the monitor screen for analysis.

7 Shepard discloses a method of imaging a high speed event.

8 A multiplicity of frames, or image fields, are output from a
9 camera which scans repeated occurrences of the event.

10 Selected data representing individual portions of frames are
11 accumulated in essentially random order. The selected data
12 are used to construct a composite image of the high speed
13 event.

14 It should be understood that the present invention would
15 in fact enhance the functionality of the above patents by
16 providing a control device for an underwater video camera and
17 triggering the underwater video camera at the precise time
18 necessary for acquiring desired video frames, particularly in
19 a test environment.

20 21 SUMMARY OF THE INVENTION

22 Therefore it is an object of this invention to provide a
23 device for controlling a video camera in underwater
24 photography.

25 A further object of the invention is to provide a
26 circuitry which is an accurate and inexpensive method to

1 control a timing of operation of a video camera in underwater
2 high speed photography.

3 Yet another object of this invention is to provide a
4 device and circuitry for controlling a timing operation of a
5 video camera in underwater high speed photography which is
6 simple to manufacture and easy to use.

7 In accordance with one aspect of this invention, there is
8 provided a device for controlling a video camera in underwater
9 high speed photography. The device includes a plurality of
10 spaced sensors, a projectile for launch through the series of
11 sensors, a camera or video camera having a shutter opened at a
12 predetermined timing prior to release of the projectile and
13 closing at a predetermined timing subsequent to release of the
14 projectile, and an illumination source for providing a light
15 source at the same time as the projectile passes in front of
16 the camera. A sensor is positioned immediately uprange of the
17 camera. A control circuit receives the sensor information and
18 creates a timed signal to control the activation of the video
19 camera.

20 In accordance with another aspect of this invention, the
21 control circuitry includes a first D flip flop for receiving a
22 signal output from a break screen upon passing of a projectile
23 therethrough, the first D flip flop additionally having a
24 constant voltage applied thereto and a resulting latched
25 output signal. An AND gate receives an output signal of the
26 first D flip flop, the AND gate additionally having a clock

1 signal and a resulting output clock signal only when the
2 latched output signal from the first D flip-flop is high. An
3 N-bit counter receives the output clock signal from the AND
4 gate. The N-bit counter provides a count to delay generation
5 logic. Upon lapse of a predetermined length of time the delay
6 generation logic provides a delayed control signal. A second
7 D flip-flop receives the delayed control signal, and
8 additionally has a constant voltage applied thereto and a
9 resulting latched output signal, wherein a rising edge of an
10 output generated by the second D flip-flop identifies a
11 beginning of a camera activation window. A second AND gate
12 receives the output signal of the second D flip flop. The
13 second AND gate additionally receives a clock signal. The
14 second AND gate outputs a second output clock signal to a
15 second independent N-bit counter. A second delay generation
16 logic block receives the output of the second N-bit counter,
17 and outputs a second delayed control signal upon lapse of a
18 predetermined count. A third D flip-flop receives the second
19 delayed control signal from the second delay generation logic,
20 and additionally has a constant voltage applied thereto and a
21 resulting latched output signal. A rising edge of the output
22 generated by the third D flip-flop identifies an end of the
23 camera activation window. An exclusive OR gate receives
24 outputs from each of the second D flip-flop and the third D
25 flip-flop, the exclusive OR gate producing a high pulse from
26 the time delayed trig out goes high to the time second delay

1 goes high. The output of the exclusive OR gate is compared
2 using an AND Gate with an externally generated camera clock
3 square wave. The camera clock signal is provided by a
4 separate function generator. The frequency of the square wave
5 dictates the number of pulses that will occur in the
6 activation window and hence the number of times the camera
7 will be gated. The output of the AND gate is buffered via a
8 separate non-inverting buffer and then sent to the camera
9 trigger.

10 The camera is controlled by the control circuitry at the
11 exact moment the projectile passes the lens of the camera.

12

13 BRIEF DESCRIPTION OF THE DRAWINGS

14 The appended claims particularly point out and distinctly
15 claim the subject matter of this invention. The various
16 objects, advantages and novel features of this invention will
17 be more fully apparent from a reading of the following
18 detailed description in conjunction with the accompanying
19 drawings in which like reference numerals refer to like parts,
20 and in which:

21 FIG. 1 is a plan view of a first preferred embodiment of
22 the present invention;

23 FIG. 2 is a diagrammatic view of the circuitry used in
24 the preferred embodiment of the invention; and

1 FIG. 3 is a timing diagram of the preferred embodiment of the
2 present invention.

3 4 DESCRIPTION OF THE PREFERRED EMBODIMENT

5 In general, the present invention is directed to a
6 control circuitry for controlling an underwater video camera
7 for the purpose of taking underwater video images of a high
8 speed projectile tested in the Adaptable High Speed Underwater
9 Munition (AHSUM) project. The control circuitry essentially
10 senses when the projectile has passed through a break screen
11 or sensing coil and provides a trigger signal in response
12 thereto. The control circuitry uses this trigger to enable
13 its novel timing scheme to turn on the video camera at the
14 exact time required to acquire the video images.

15 Referring first to FIG. 1, there is shown a simple
16 diagram of the test set up including a plurality of sensing
17 devices 10 all spaced a predetermined distance D apart. These
18 sensing devices 10 can be either sensing coils or break
19 screens. Each sensing device 10 is mounted to a steel plate
20 12 having an opening formed therein for passage of a
21 projectile 14 therethrough as discharged from a gun 30. The
22 opening may be of any shape suitable for a clean passage of
23 the projectile 14, however, a circular opening was utilized in
24 the actual device. The steel plate 12 is not only used as a
25 fastening surface for the sensing device 10, but as a

1 barricade to protect the surrounding facility and personnel in
2 the event the projectile 14 strays off course.

3 The sensing device 10 may be further constructed as a
4 break screen having clear plastic sheets or film 16, similar
5 to a transparency. A continuous resistive trace (not shown)
6 winds its way back and forth from one side of the film 16 to
7 the other and is sandwiched between two of the sheets of film
8 16. It is understood that alternative forms of capture may be
9 used in place of the sheets of film 16, and such modifications
10 are intended to be included within the scope of the invention.

11 Both ends of the resistive trace are connected to the input
12 of a control circuitry described in detail in co-pending
13 application entitled Underwater High Speed Projectile Break
14 Screen Based Speed Sensing Circuit.

15 Referring further to FIG. 1, there is additionally shown
16 a video camera 20 opposed to a source of illumination such as
17 an incandescent light 22. The video camera 20 may be mounted
18 to a base 24 if desired. While the incandescent light 22 is
19 used for the purposes of illustration, other sources of
20 illumination having the same or similar constant output may be
21 suitable for use in the present invention.

22 It is not possible to operate a standard video camera and
23 capture a series of images of the projectile passing by at
24 high speed. Therefore, a high speed gated intensified video
25 camera 20 must be used to take high speed video images. By
26 providing the video camera with a packet of high speed digital

1 trigger pulses at the exact time the projectile 14 is passing
2 allows the user to automatically gate the video camera 20 and
3 gather multiple images of the projectile 14. The number of
4 pulses included in the pulse packet dictates the number of
5 images taken by the camera 20. The control circuitry 25 is
6 activated when the projectile 14 passes through the break
7 screen or voltage sense coil 10 located immediately uprange
8 from the camera equipment 20.

9 The control circuitry 25 joined to the camera 20 is
10 activated when the projectile passes through the break screen
11 or voltage sensing coil 10 located immediately up-range of the
12 camera equipment 20. A time delay must be incorporated to
13 compensate for the time required for the projectile to reach
14 the camera equipment after passing through the break screen or
15 voltage sense coil.

16 FIG. 2 and FIG. 3 describe the control circuitry 25 that
17 receives the break screen or coil voltage trigger information
18 and then creates the appropriate timed trigger signal to
19 control the underwater camera 20. The control circuitry 25
20 receives the input trigger information either as an open
21 circuit from the break screen 10 or as a voltage spike from a
22 sensing coil which detects the presence of a magnetic
23 projectile 14 passing through it. This signal is sent to an
24 input voltage comparator 26 that outputs a logical high pulse
25 (5 Volts). This pulse is sent to the input of a timing
26 circuitry which may be programmed in a programmable array

1 logic (PAL) device. Referring now in detail to FIG. 2, the
2 circuitry programmed in the PAL is shown therein. All
3 discrete logic labels are used in the description strictly for
4 explanation purposes. The signal and component labels match
5 those appearing in the figures. The waveforms produced by the
6 control circuitry 25 in order to properly control the high
7 speed video camera 20 are depicted in FIG. 3.

8 The voltage comparator signal is sent to the clock input
9 of a first D-flip-flop 32 that is programmed internally in the
10 PAL. The D-input of the first flip-flop 32 is permanently
11 connected to a logical high source (5 Volts). The first flip-
12 flop 32 provides a latched logical high signal when a
13 projectile passes through the sensor 10. Flip flop 32
14 prevents output changes in the event of fluctuations at the
15 comparator output. The output of the first flip-flop 32 is
16 labeled as TRIGGER_IN_LATCHED.

17 This signal of TRIGGER_IN_LATCHED is sent to a first AND
18 gate labeled 34. The other input of the AND gate 34 is a 1
19 MHz square wave generated by a quartz crystal based oscillator
20 35 and is labeled CRYSTAL_IN. Oscillator 35 preferably
21 provides a 1MHz clock signal.

22 The main purpose of oscillator 35 is to provide a stable
23 clock to the counters programmed in the PAL. This AND gate 34
24 acts as a switch which is activated, allowing the clock signal
25 through, only when the TRIGGER_IN_LATCHED signal is a logical
26 high. The output of the first AND gate 34 is sent to the

1 clock input of a first N-Bit Counter 36. The size in bits (N)
2 of the counter 36 depends on the sum of: 1) the length of time
3 delay required between the initial triggering of the control
4 circuitry by the sensor 10 and the time the first image is
5 desired; and 2) the length time the camera 20 is to acquire
6 images.

7 The output of the N-Bit Counter 36 is sent to a first
8 delay generation logic section 38. The first delay generation
9 logic section 38 contains logic that utilizes one of ten user
10 defined/jumper selectable preprogrammed delay times. The
11 delay time selected is actually the number of counter
12 transitions that must occur before allowing the output of this
13 logic section to become a high logic state. The counter 38
14 starts at zero and will only start incrementing once the
15 oscillator clock signal is enabled via the first AND gate 34.
16 Once the N-Bit Counter 36 reaches the time delay value
17 selected by the user, a high pulse is output from the first
18 delay generation logic 38 and fed into the clock input of a
19 second D flip-flop 40.

20 Once again the D-input of the flip-flop 40 is permanently
21 connected to a logical high source. Therefore, the rising
22 edge of the first delay generation logic output will
23 permanently latch an output signal of the second flip-flop 40
24 high. The latched signal is labeled DELAYED_TRIG_OUT. The
25 rising edge of DELAYED_TRIG_OUT signifies the beginning of the

1 camera activation window. The next step in the control
2 circuitry is to create an additional delay signal.

3 The DELAYED_TRIG_OUT signal is input to a second two-
4 input AND gate 42. The other input of the AND gate 42 is a
5 clock signal from oscillator 35. The output of the AND gate
6 42 is sent to the clock input of a second N-Bit Counter 44.
7 The size in bits (N) of the second N-Bit Counter 44 depends
8 upon the maximum possible length of the activation window
9 required by the video camera 22. The N-Bit output of this
10 counter 44 is output to a second delay generation logic block
11 46. This section contains logic that utilizes user selectable
12 preprogrammed delay times. The delay time selected is
13 actually the number of counter transitions that must occur
14 before allowing the output of this logic section 46 to
15 generate a logical high signal. The counter 44 starts at zero
16 and will only start incrementing once the input clock is
17 enabled via the second AND gate 42.

18 Once the N-Bit Counter 44 reaches the time delay value
19 selected by the user, a high pulse is output from the delay
20 logic 46 and fed into the clock input of a third D-flip-flop
21 48. Once again the D-input of the flip-flop 48 is permanently
22 connected to a logical high source. Therefore, this rising
23 edge will latch the output of the flip-flop 48 to a high
24 signal. The latched signal is labeled SECOND_DELAY. The
25 rising edge of the SECOND_DELAY signifies the end of the
26 camera activation window.

1 Each of the DELAYED_TRIG_OUT and SECOND_DELAY are fed to
2 the two inputs of an exclusive-OR gate 50 which produces a
3 high pulse (activation window) which is high from the time the
4 DELAYED_TRIG_OUT goes high to the time the SECOND_DELAY goes
5 high. The exclusive OR output is provided to a third AND gate
6 52 with an externally generated square wave signal from a
7 second function generator 51. The frequency of the square
8 wave signal dictates the number of pulses that will occur in
9 the activation window and hence the number of times the camera
10 will be gated. Typically, it is desirable to capture three to
11 ten frames during passage of the projectile. The output
12 signal, labeled WINDOW_OF_PULSES, is buffered via a separate
13 non-inverting buffer 53 whose open collector is pulled up to a
14 logical high and then sent to the camera trigger.

15 When programmed correctly, the video camera 20 will be
16 enabled by the activation window at the exact moment the
17 projectile 14 passes the lens of the video camera 20.

18 The above circuitry provides an accurate and inexpensive
19 method to control an underwater video camera 20 for high speed
20 photographic imaging purposes. The circuitry is programmable
21 which provides flexibility and greatly minimizes the need for
22 circuit modifications as test requirements and conditions
23 (i.e., projectile speed) vary.

24 Finally, it is anticipated that the invention herein will
25 have far reaching applications other than those of underwater
26 projectile testing projects.

1 This invention has been disclosed in terms of certain
2 embodiments. It will be apparent that many modifications can
3 be made to the disclosed apparatus without departing from the
4 invention. Therefore, it is the intent
5 to cover all such variations and modifications as come within
6 the true spirit and scope of this invention.

2
3 CONTROL CIRCUITRY FOR HIGH SPEED VIDEO CAMERA OPERATION

4
5 ABSTRACT OF THE DISCLOSURE

6 A device for controlling a video camera in underwater
7 high speed photography in a first aspect includes a plurality
8 of spaced break screen or sense coil members, a projectile for
9 launch through the series of break screen or sense coil
10 members, a video camera operated to video at a predetermined
11 timing upon release of the projectile, and a source of
12 illumination to aid in the video photography. A trigger
13 device such as a break screen or sense coil is positioned
14 immediately up-range of the video camera. With a time delay
15 programmed into a Programmable Array Logic (PAL), a control
16 circuitry receives the trigger information and creates a timed
17 signal to control the operation of the video camera. In
18 accordance with another aspect of this invention, the control
19 circuitry includes discrete logic devices programmed such that
20 gating of the video camera is controlled by the control
21 circuitry at the time the projectile passes the lens of the
22 camera.

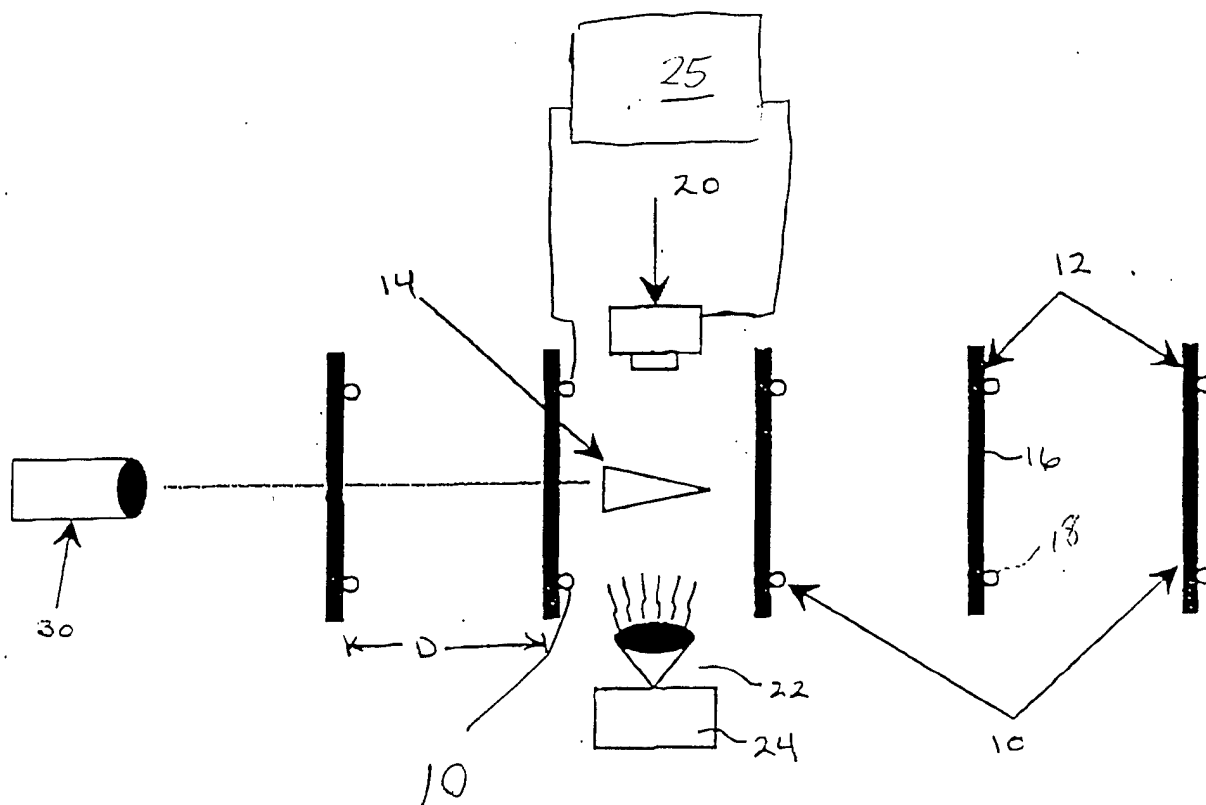
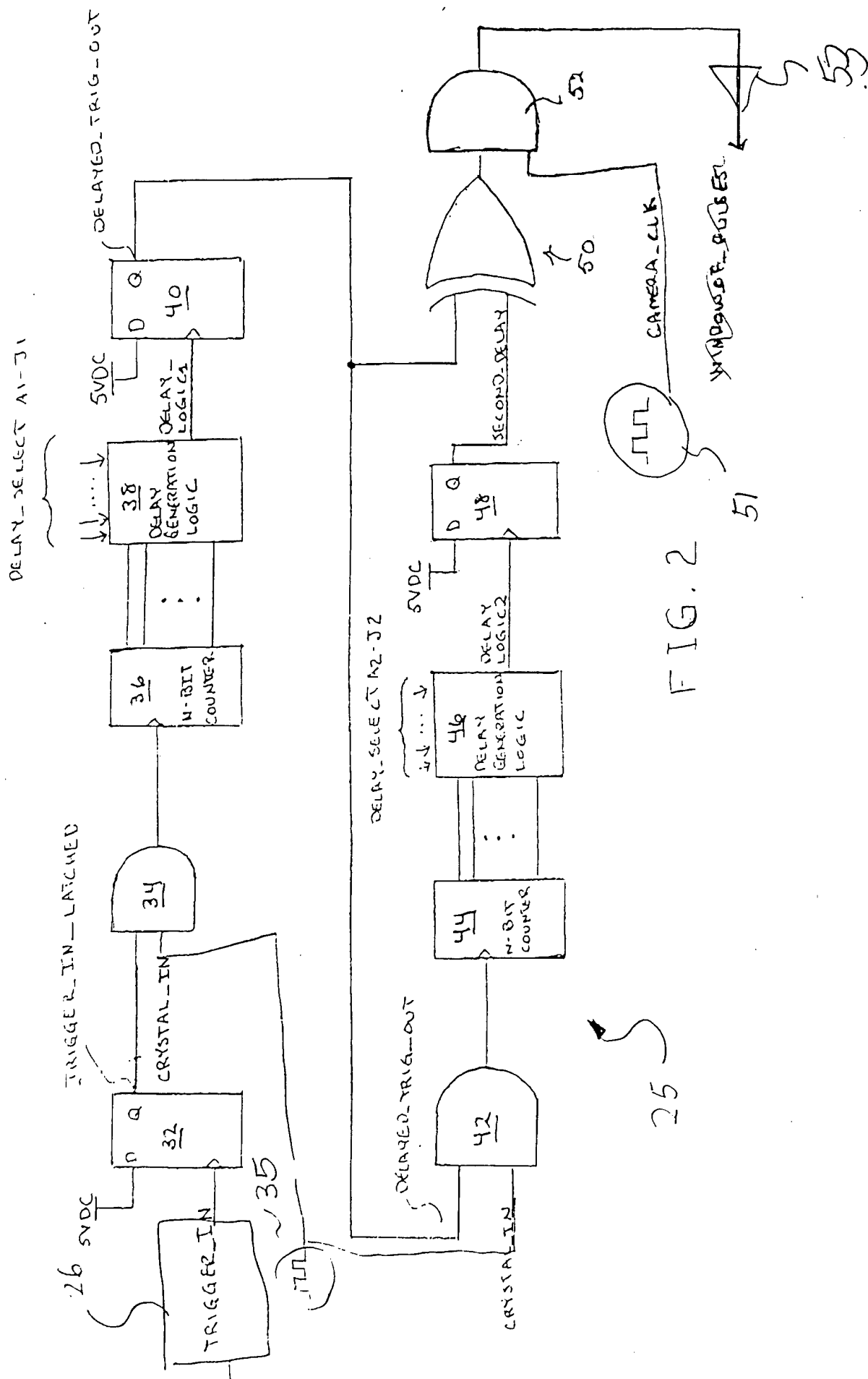


FIG. 1



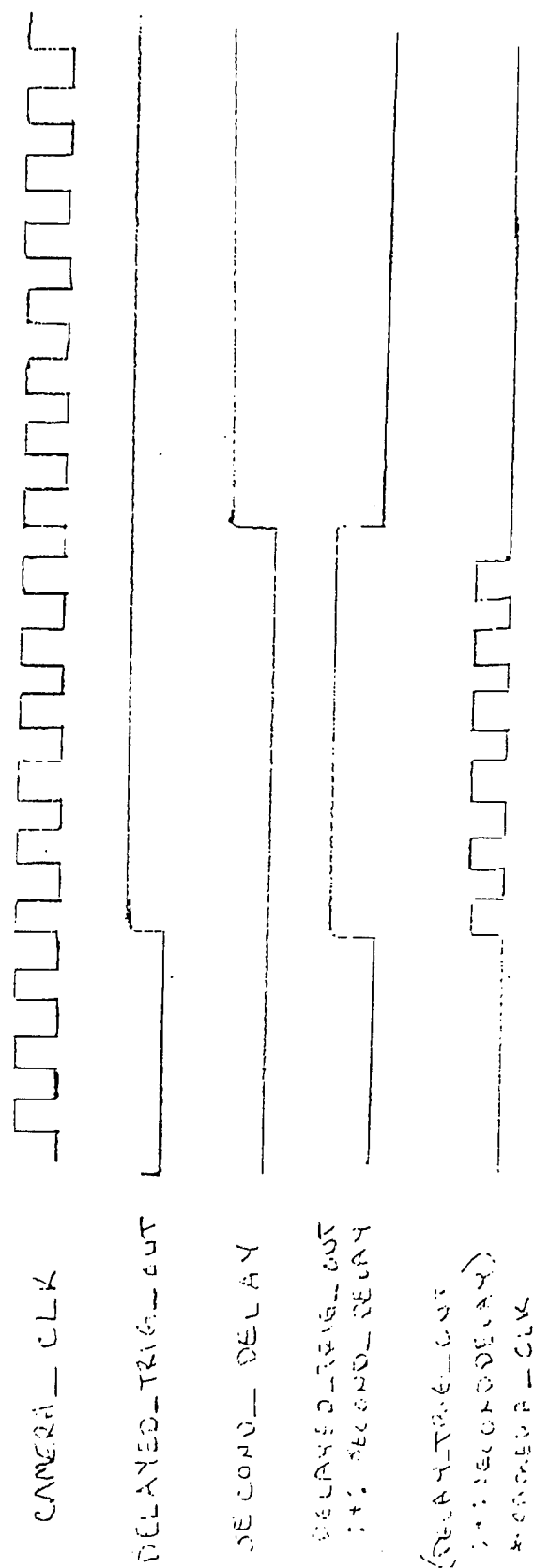


FIG 3

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